

# International Travel - Game Developers Conference 2025 - Application Form

## Form Preview

### Application summary

\* indicates a required field

Please allow plenty of time to complete your application. It is important that you prepare adequately and set aside enough time to write your application.

Before you start your submission:

- Read the [Guidelines](#) and VicScreen's [Terms of Trade](#).
- Review this online application form.
- Read VicScreen's [Gender & Diversity Statement](#). VicScreen is committed to promoting and supporting gender equality, diversity and inclusiveness in the Victorian screen industry and requires applicants to demonstrate diversity and inclusion in their applications.

If you have any submission questions, please contact the [Grants Officer](#) during business hours (9am to 5pm, Monday to Friday).

### Applicant type

**Please specify in what capacity you are applying to this program: \***

- Individual games practitioner                       Games development company  
 Individual service provider                               Service provision company

**Applicant individual \***

Title	First Name	Last Name
<input type="text"/>	<input type="text"/>	<input type="text"/>

**Company Applicant Name \***

Organisation Name

### Dates of travel

**Please complete your dates of intended travel.**

**Departure date for travel from Victoria \***

Must be a date

**Return date for travel to Victoria \***

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Must be a date.

**Are you receiving Screen Australia funding for travel to GDC 2025?**

- Yes  No

**Is the applicant or nominated company representative planning to attend other games conferences/events in the US before or after GDC? \***

- Yes  No

**What are these other conferences and events you plan to attend whilst in the US: \***

**Would you like to sign up to be notified of any VicScreen delegation activity?**

- Yes  No

## Individual applicants

\* indicates a required field

### General Eligibility

**Please confirm you are eligible to apply to VicScreen: \***

- I am an Australian citizen or Australian resident
- I am a Victorian resident and have resided in Victoria for the last 6 months
- I own or control the rights to the project/s relevant to this application
- I am not an employee of a broadcaster, or commissioning platform, or any related entities
- I am not an employee of a State or Federal government agency

You must meet all criteria to be eligible for this program

### Program Eligibility

**Please select all that apply: \***

- I have a project in development
- I have a service to present at the market
- I have been invited to speak as part of the conference
- I am a finalist in the IGF or Game Developers Choice Awards

At least 1 choice must be selected.

**Please upload evidence of your invitation to speak: \***

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Attach a file:

**Please upload evidence that you are a finalist: \***

Attach a file:

**If representing a games project at the conference or associated business meetings, do you own or control the rights to that project or have the permission of the rights holder to represent them? \***

- Yes  No  N/A

**Have you previously attended an international or domestic market or conference such as Melbourne International Games Week, PAX, IndieCade, Gamescom or previous GDC? \***

- Yes  No

If applicants haven't previously attended a market or conference but can demonstrate significant international or domestic market interest in a project or service, please contact Industry and Skills Development Coordinator [Kara Masters](#) to discuss.

## Applicant details

**ABN \***

The ABN provided will be used to look up the following information. Click Lookup above to check that you have entered the ABN correctly.

Information from the Australian Business Register	
ABN	
Entity name	
ABN status	
Entity type	
Goods & Services Tax (GST)	
DGR Endorsed	
ATO Charity Type	<a href="#">More information</a>
ACNC Registration	
Tax Concessions	
Main business location	

Must be an ABN.

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### Individual Applicant Address (must not be PO Box) \*

Address

  

Address Line 1, Suburb/Town, State/Province, and Postcode are required.

### Postal (if different to the above)

Address

  

### Phone \*

Must be an Australian phone number.

### Email \*

Must be an email address.

### Website

Must be a URL.

### Please upload your CV here \*

Attach a file:

Please upload file name as: 'Applicant Name - Document Title'

## Company applicants

\* indicates a required field

### Company eligibility

#### Please confirm that this company is eligible to apply to VicScreen \*

- The company is incorporated in Australia
- The company (and any related entities) is not a broadcaster, subsidiary of or jointly owned by a broadcaster or its subsidiary or related to any broadcasting entity
- The company is not an online content provider (VOD, SVOD) subsidiary of, or jointly owned by an online content provider or its subsidiary, or related to any online content providing entity
- The company owns or controls the rights to the project/s relevant to this application
- The applicant (and any related entities) is not a Federal or State Government department or entity

At least 5 choices must be selected.

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**Has the company been based in, and operating out of, Victoria for at least 6 months prior to this application? \***

- Yes  No

**Has at least one of the company principals and or the parent entity been based in Victoria for at least the last 6 months prior to application? \***

- Yes, at least one of the company principals has been based in and operating out of Victoria for at least the last 6 months  
 Yes, the parent entity has been based in and operating out of Victoria for at least the last 6 months  
 No

At least 1 choice and no more than 2 choices may be selected.

**What is the name of this company principal? \***

**What is the name of the parent entity? \***

## Program Eligibility

**Please select all that apply: \***

- We have a project in development  
 We have a service to present at the market  
 We have been invited to speak as part of the conference  
 We are a finalist in the IGF or Games Developer Choice Awards

At least 1 choice must be selected.

**Please upload evidence of your invitation to speak: \***

Attach a file:

**Please upload evidence that you are a finalist: \***

Attach a file:

**If representing a games project at the conference or associated business meetings, do you own or control the rights to that project or have the permission of the rights holder to represent them? \***

- Yes  No  N/A

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**Have you previously attended an international or domestic market or conference such as Melbourne International Games Week, PAX, IndieCade, Gamescom or previous GDC? \***

Yes  No

If applicants haven't previously attended a market or conference but can demonstrate significant international or domestic market interest in a project or service, please contact Industry and Skills Development Coordinator [Kara Masters](#) to discuss.

## Company details

**ABN \***

The ABN provided will be used to look up the following information. Click Lookup above to check that you have entered the ABN correctly.

Information from the Australian Business Register	
ABN	
Entity name	
ABN status	
Entity type	
Goods & Services Tax (GST)	
DGR Endorsed	
ATO Charity Type	<a href="#">More information</a>
ACNC Registration	
Tax Concessions	
Main business location	

Must be an ABN.

**Is this a sole director company? \***

Yes  No

**Principal place of business (must not be PO Box) \***

Address

  

Address Line 1, Suburb/Town, State/Province, and Postcode are required.

**Postal (if different to the above)**

Address

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### Company phone \*

Must be an Australian phone number.

### Accounts email

Must be an email address.

If different to the email address for the contact for this application

### Website

Must be a URL.

## Traveller details

**Company applicants must nominate one traveller who meets the requisite experience to represent the project or service on their behalf. Please note that this role is not transferable without prior VicScreen approval.**

### Traveller \*

Title      First Name      Last Name

<input type="text"/>	<input type="text"/>	<input type="text"/>
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### Position with applicant company \*

### Phone \*

an Australian phone number

### Email \*

Must be an email address.

### Is the traveller the person we should contact for queries on this application? \*

Yes

No

### Please upload the traveller's CV \*

Attach a file:

Please upload file name as: 'Applicant Name - Document Title'

## Contact for this application

### Company contact details \*

Title      First Name      Last Name

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**Position with applicant company \***

**Phone \***

Must be an Australian phone number.

**Email \***

Must be an email address.

## Company signatory

For sole director companies, if you are successful in securing funding, VicScreen will require the company director or authorised officer to sign the funding agreement.

**Please provide the following details for your company director, or authorised signatory for the company:**

**Company signatory \***

Title      First Name      Last Name

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**Position \***

**Email \***

Must be an email address.

## Company signatories

For companies with multiple directors, if you are successful in securing funding, VicScreen will require two signatories on the funding agreement.

**Please provide the following details for two company directors, or authorised signatories for the company:**

**Company signatory one \***

Title      First Name      Last Name

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**Position \***

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**Email \***

Must be a valid email address

**Company signatory two \***

Title      First Name      Last Name

<input type="text"/>	<input type="text"/>	<input type="text"/>
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**Position \***

**Email \***

Must be an email address.

## Industry and Conference Experience

\* indicates a required field

**How many years has the applicant been working in the games industry as a developer or service provider? \***

- <1
- 1 - 2
- 2 - 3
- 3 - 4
- 4 - 5
- 5 +

**How many times has the proposed traveller attended GDC San Francisco? \***

**Please provide details of the traveller's most recent international and/or domestic conference or event attendance (e.g. Melbourne International Games Week, PAX, Gamescom, IndieCade)**

Market/Conference attended	Year attended	Projects/Services taken
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<input type="text"/>	<input type="text"/>	<input type="text"/>
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## Project details

\* indicates a required field

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**Are you taking a project to GDC? \***

- Yes
- No

**Please provide details of at least one project you are taking to GDC:**

**Project title \***

**Current stage of development**

**Primary platform**

- |                              |                                      |                                  |
|------------------------------|--------------------------------------|----------------------------------|
| <input type="checkbox"/> PC  | <input type="checkbox"/> Android     | <input type="checkbox"/> Console |
| <input type="checkbox"/> Mac | <input type="checkbox"/> Oculus Rift | <input type="checkbox"/> Linux   |
| <input type="checkbox"/> iOS |                                      |                                  |

**One paragraph project pitch \***

Word count:

Must be no more than 200 words

**Project history**

**Please outline this project's development history \***

Word count:

Must be no more than 250 words

**Market interest**

**Please provide details of any market interest in the project you've received to date (including its presence at any previous market or markets) \***

**Please upload evidence of any significant local or international market interest in this project. For example, a formal letter of interest.**

Attach a file:

**Finance**

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### Please select any financing in place for this project \*

- Government investment       Self financed  
 Publisher       No financing in place  
 Private Investor

Must be at least 1 choice selected

### Key project team

#### How many people are in your key project team? \*

Must be a number.

#### How many members of your key project team are Victorian? \*

Must be a number.

### Number of projects

Applicants are only required to take one project to the conference

#### Will you be taking more than one project with you? \*

- Yes       No

### Document uploads for additional projects

If you are taking more than one project to the market, you can upload any relevant documentation here:

#### Documentation for additional projects

Attach a file:

Please upload file name as: 'Applicant Name - Document Title'

## Service providers

\* indicates a required field

#### Do you have a service to present at the market? \*

- Yes       No

#### What service do you provide to the games industry? \*

#### Please provide a description of this service \*

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Word count:

**Please outline your relevant experience in this area, including the names of any games projects or companies with which you've been involved \***

Word count:

Key personnel in providing your service

**How many people are in your key project team? \***

Must be a number.

**How many members of your key project team are Victorian? \***

Must be a number.

## Applicant statement

\* indicates a required field

Objectives

**What are your specific objectives for attending the conference? \***

Word count:

Must be no more than 300 words.

**Please detail your strategies for achieving your objectives \***

Word count:

Must be no more than 300 words.

**Please provide details of any proposed meetings (if relevant)**

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Word count:  
Must be no more than 300 words.

**How will your participation benefit your product and the Victorian games industry? \***

Word count:  
Must be no more than 300 words.

### Consideration of Diversity

VicScreen is committed to promoting and supporting gender equality, diversity and inclusiveness in the Victorian Screen industry and requires all applicants to address these issues in their applications. Applicants are encouraged to refer to our [Gender & Diversity Statement](#).

**In the text box below please include any relevant information you would like VicScreen to take into account in the assessment of your application. \***

Word count:  
Must be no more than 500 words

### Privacy statement & Applicant declaration

\* indicates a required field

#### Privacy Statement

All personal information submitted to VicScreen will be dealt with in accordance with our [Privacy Statement](#).

**How did you hear about this program? \***

- VicScreen Website
- VicScreen eNewsletter
- VicScreen Social Media
- Through another organisation

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- At a screen industry event
- Other

**Please specify: \***

### **Additional Comments (Optional)**

Bring the action to your inbox! Join VicScreen's mailing list [here](#).

### **Applicant declaration**

- The applicant declares that they have read and understood VicScreen's current program guidelines and terms of trade. The applicant agrees and acknowledges that VicScreen reserves the right to vary its guidelines and terms of trade without notice to the applicant from time to time.
- The applicant agrees and understands that funding decisions (including the amount of funding) are discretionary and the decision to approve or reject any funding application rests with VicScreen and/or the relevant Minister.
- The applicant warrants and represents that the information provided and all attachments are, to the best of the applicant's knowledge and belief, true and correct and that it has not omitted any material information which would be required by Film Victoria in relation to determining whether to approve funding of a project.
- The applicant undertakes to advise VicScreen in the event of any significant or material change to the proposed project or any supporting materials submitted regarding the project.
- The applicant warrants and represents that it owns or holds all relevant rights necessary to proceed with the proposed project outlined in this application and all materials supplied to VicScreen as part of this application will not infringe any third party's rights. The applicant agrees to indemnify and hold harmless VicScreen for and against any cost, loss, damage or expense suffered or incurred by VicScreen as a result of or arising from the use of the application and material.
- The applicant acknowledges and agrees that VicScreen may copy, store, adapt, change, edit and use, communicate and transmit any material supplied by applicants as part of this application in any media worldwide and may provide such material to nominated third party consultants and advisors for advice, review and evaluation purposes. We may also discuss your application with listed project investors/personnel for our business purposes.
- You acknowledge and agree that you are submitting your personal information and VicScreen will collect this in accordance with its Privacy Policy at <https://vicscreen.vic.gov.au/legal/privacy>

### **Disclosure of project information**

- You acknowledge and agree that if your application is successful, VicScreen may publish information about your project in Victorian Government media releases, on VicScreen's website, social media platforms, third party media channels (such as

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YouTube and Vimeo) or in VicScreen's e-newsletter for its promotional and publicity purposes only. This information may include your project's title, genre and synopsis, names and past credits of individuals comprising the key creative team and the amount of VicScreen's investment in the project.

- You acknowledge and agree that typing your name in this application form and submitting the form electronically will constitute signature by electronic communication under the *Electronic Transactions (Victoria) Act 2000* and related Acts.
- If the applicant is an individual, the individual must type their name on the form. If the applicant is a company, the authorised company officer must type their name on the form. By doing so, the authorised company officer warrants that he/she is authorised to sign this application form for and on behalf of the company.

### Name of authorised signatory \*

Title

First Name

Last Name

### Date \*

Must be a date

International Travel

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