VPF Games - Application Form 2024-25
Form Preview

Cover page

* indicates a required field

Essentials for completing your application

Please allow plenty of time to complete your application. It is important that you prepare adequately and set aside enough time to write your application.

Before you start your application:

- Read the Guidelines and VicScreen's Terms of Trade.
- Review this online application form.
- Review the Victorian Production Fund-Games – Application Documents Checklist
- Read VicScreen's Gender & Diversity Statement. VicScreen is committed to promoting and supporting gender equality, diversity and inclusiveness in the Victorian screen industry and requires applicants to demonstrate diversity and inclusion in their applications. We therefore expect that the diversity of your project's content is appropriately reflected in the creative team and/or that integrated and meaningful collaboration occurs from early stages of development. You must also consider whether your team has the right to include that content and whether the inclusion and expression of the content will be authentic.

If you have any submission questions, please contact the Grants Officer during business hours (9am to 5pm, Monday to Friday).

Project title *

Previous title

Please list any previous titles the project has had, particularly during any previous VicScreen funding applications.

What stage of funding are you applying for?

Please refer to the Guidelines for information on necessary materials for each stage and relevant funding caps

*
○ Pre-production
○ Production
○ Post-production

Eligibility

* indicates a required field

Are you applying as an Individual (Sole Trader) or on behalf of a Company? *

○ Individual (Sole Trader)   ○ Company

You can always update this prior to signing the contract if successful, but be aware this may cause delays. We recommend speaking to an accountant if you're unsure as to how best apply.

To be eligible for VPF Games as an individual, you must confirm you satisfy all of the criteria below.

Individual Eligibility: *

☐   I am an Australian citizen or Australian resident
☐   I am a Victorian resident and have resided in Victoria for the last 6 months
☐   I own or control the rights to the project/s relevant to this application
☐   I am not an employee of a broadcaster or broadcaster related entity
☐   I am not an employee of an online content provider (video on demand and subscription video on demand)
☐   I am not an employee of a State or Federal government screen agency

To be eligible for VPF Games as a company, you must confirm you satisfy at least one of the criteria below: *

Can you also confirm: *

☐   The company is incorporated in Australia
☐   The company (and any related entities) is not a broadcaster, subsidiary of or jointly owned by a broadcaster or its subsidiary or related to any broadcasting entity
☐   The company is not an online content provider (VOD, SVOD) subsidiary of, or jointly owned by an online content provider or its subsidiary, or related to any online content providing entity
☐   The company owns or controls the rights to the project/s relevant to this application
☐   The applicant (and any related entities) is not a Federal or State Government Screen Agency

Project Eligibility - Pre-production

Can you confirm for us: *

☐   Your project is an original digital game project targeting PC, consoles, mobile, VR, AR, or XR with a digital and/or physical release strategy.
☐   Early-stage concept or prototype materials showing the game's intended key elements such as mechanics, themes, art style, narrative, or other game features
☐   Development documentation showing the path to additional financing or full production.

☐   Your project does not contain or have relationships to gambling, exploitative pay-to-win mechanics, play-to-earn mechanics, or high risk and volatile trading products or technologies

☐   Your project does not have significant Indigenous content without a key creative from an appropriate background

☐   Your project is not designed primarily for educational, training or simulation, research, marketing, or other business-to-business audiences or purposes

☐   Your project has NOT been declined for funding from this program unless VicScreen has deemed it significantly reworked

☐   Your project has NOT been declined three times for funding from this program

All options must be selected in order to be eligible

Please also confirm the following: *

☐   You're confident the project team has the capacity and skills to complete the proposed plans

☐   You have proof of any licenses, approvals, development kits or other necessary development tools and can supply these on request

☐   You can provide evidence of involvement with any referenced previously released projects

☐   You can provide all of the necessary documentation appropriate to your application stage as outlined in the Application Documents Checklist

All options must be selected

Project Eligibility - Production

Can you confirm for us: *

☐   Your project is an original digital game project targeting PC, consoles, mobile, VR, AR, or XR with a digital and/or physical release strategy.

☐   Concept materials showing the game's intended key elements or a playable digital prototype ready to move into full production

☐   Development documentation demonstrating a public outcome for the project, including a demo release, Early Access, or crowdfunding

☐   Your project does not contain or have relationships to gambling, exploitative pay-to-win mechanics, play-to-earn mechanics, or high risk and volatile trading products or technologies

☐   Your project does not have significant Indigenous content without a key creative from an appropriate background

☐   Your project is not designed primarily for educational, training or simulation, research, marketing, or other business-to-business audiences or purposes

☐   Your project has NOT been declined for funding from this program unless VicScreen has deemed it significantly reworked

☐   Your project has NOT been declined three times for funding from this program

All options must be selected in order to be eligible

Please also confirm the following: *

☐   You're confident the project team has the capacity and skills to complete the proposed plans

☐   You have proof of any licenses, approvals, development kits or other necessary development tools and can supply these on request

☐   You can provide evidence of involvement with any referenced previously released projects

☐   You can provide all of the necessary documentation appropriate to your application stage as outlined in the Application Documents Checklist

All options must be selected

Project Eligibility - Post-production

Can you confirm for us: *
☐   Your project is an original digital game project targeting PC, consoles, mobile, VR, AR, or XR with a digital and/or physical release strategy.
☐   An existing publicly released project
☐   Development documentation that shows a package of work that builds on the released game such as localisation, porting, downloadable content, or other game content
☐   Your project does not contain or have relationships to gambling, exploitative pay-to-win mechanics, play-to-earn mechanics, or high risk and volatile trading products or technologies
☐   Your project does not have significant Indigenous content without a key creative from an appropriate background
☐   Your project is not designed primarily for educational, training or simulation, research, marketing, or other business-to-business audiences or purposes
☐   Your project has NOT been declined for funding from this program unless VicScreen has deemed it significantly reworked
☐   Your project has NOT been declined three times for funding from this program
All options must be selected in order to be eligible

Please also confirm the following: *
☐   You're confident the project team has the capacity and skills to complete the proposed plans
☐   You have proof of any licenses, approvals, development kits or other necessary development tools and can supply these on request
☐   You can provide evidence of involvement with any referenced previously released projects
☐   You can provide all of the necessary documentation appropriate to your application stage as outlined in the Application Documents Checklist
All options must be selected

Individual applicants

* indicates a required field

Applicant name *
Title   First Name   Last Name

ABN *

The ABN provided will be used to look up the following information. Click Lookup above to check that you have entered the ABN correctly.

Information from the Australian Business Register
ABN
Entity name
ABN status

Entity type	
Goods & Services Tax (GST)	
DGR Endorsed	
ATO Charity Type	More information
ACNC Registration	
Tax Concessions	
Main business location	

Must be an ABN

Principal place of business (must not be a PO Box) *
Address

Must be an Australian post code

Postal address *
Address

Address Line 1, Suburb/Town, State/Province, Postcode, and Country are required.
Must be an Australian post code

Mobile *

Must be an Australian phone number.

Landline

Must be an Australian phone number.

Email Address *

Must be an email address.

Website

Must be a URL.

Twitter
@

Facebook
@

Instagram

@

Company applicants

* indicates a required field

What is the name of this company principal? *

What is the name of the parent entity? *

This question is here because you ticked "yes" to the question 'the parent entity has been based in and operating out of Victoria for at least the last 6 months'

Company details

Applicant company name *
Organisation Name

ABN *

The ABN provided will be used to look up the following information. Click Lookup above to check that you have entered the ABN correctly.

Information from the Australian Business Register	
ABN	
Entity name	
ABN status	
Entity type	
Goods & Services Tax (GST)	
DGR Endorsed	
ATO Charity Type	More information
ACNC Registration	
Tax Concessions	
Main business location	

Must be an ABN

Is this a sole director company? *
○ Yes   ○ No

Principal place of business (must not be a PO Box) *

Address

Must be an Australian post code

Postal address *

Address

Address Line 1, Suburb/Town, State/Province, Postcode, and Country are required.
Must be an Australian post code

Company Phone Number *

Must be an Australian phone number.

Company Email Address *

Must be an email address.

Accounts email *

Must be an email address.
please list the appropriate email address to send financial emails to. This can be the same as the company email address if there is no separate address

Website *

Must be a URL.

Twitter

@

Facebook

@

Instagram

@

How many full time staff are directly employed by this company? *

Must be a number.
Where you have part-time staff, work out the equivalent based on full time hours

Contact person for this application

Contact person *

Title   First Name   Last Name

Position within applicant company *

Contact mobile number *

Must be an Australian phone number.

Contact landline

Must be an Australian phone number.

Contact email address *

Must be an email address.

Company signatory

For sole director companies, if you are successful in securing funding, VicScreen will require the company director or authorised officer to sign the funding agreement.

Please provide the following details for your company director, or authorised signatory for the company:

Company signatory *

Title   First Name   Last Name

Position at applicant company *

Email *

Must be an email address

Company Signatories

For companies with multiple directors, if you are successful in securing funding, VicScreen will require two signatories on the funding agreement.

Please provide the following details for two company directors, or authorised signatories for the company:

Company signatory one *

Title   First Name   Last Name

Position at applicant company *

Email *

Must be an email address

Company signatory two *

Title   First Name   Last Name

Position at applicant company *

Email *

Must be an email address

Project details

* indicates a required field

Elevator pitch for the project (suitable for use in a VicScreen's press release for a general audience) *

Short one or two sentence synopsis

One paragraph synopsis of the project *

Word count:

Must be no more than 200 words.

Request to VicScreen

How much are you requesting from VicScreen for this stage? *

$

This should be no more than 50% of your budget for this stage and should match the amount in your Finance Plan

What is your goal for this stage of funding? (For example, you might be aiming for a beta, creating DLC, moving to release – whatever is relevant for your stage of funding.) *

Word count:
Must be no more than 250 words.

Current stage of development *

○ Concept ○ Prototype ○ Vertical Slice ○ Production ○ Pre-Release ○ Released ○ Feature-locked ○ Beta (Public/Private) ○ Early Access ○ Production DLC ○ Production: New Platform ○ Production: New Market

What stage of development will VicScreen's grant move you to? *

○ Prototype ○ Vertical Slice ○ Production ○ Pre-Release ○ Early Access ○ Released ○ Full Release

Please briefly describe the projects history and development *

Word count:
Must be no more than 250 words.

Target platform

For the stage you're requesting assistance with, please indicate the platforms you will be actively developing for. Select up to 5.

DESKTOP
☐ Mac
☐ PC
☐ Linux
☐ Other:

MOBILE
☐ iOS
☐ Android
☐ Other:

CONSOLE
☐ Xbox
☐ PlayStation
☐ Switch
☐ Other:

VR
☐ Vive
☐ Rift
☐ WMR
☐ Daydream/Gear
☐ Quest
☐ PSVR
☐ Other:

OTHER
☐ Physical
☐ AR/MR
☐ Hardware
☐ Other:

Player Mode *
☐ Single Player
☐ Multi Player (local)
☐ Multi Player (online)
Please indicate your player mode/s

Project style/genre *

☐ Action ☐ Building/Crafting ☐ Casual ☐ Narrative/Story-driven ☐ Puzzle/Problem Solving ☐ Racing ☐ Sports ☐ Adventure ☐ Strategy ☐ Simulation ☐ RPG
Select up to 5. Please also elaborate on your game's genre/style in your other responses in this form.

Is the primary audience for this project children of any age? (preschool to end of high school) *
○ Yes ○ No

Who are the primary audience for this project? *
☐ Preschool children
☐ Children in early childhood (foundation year to year 3)
☐ Children in middle primary (years 4 and 5)
☐ Children in middle years (years 5 to 9)
☐ Children in senior years (year 10+)

Is this content Children's 'C' or 'P' Classification? *
○ Yes, this is a Children's "P" classification project
○ Yes, this is a Children's "C" classification project
○ No, this is neither a Children's "P" or "C" classification project

Content Warning Information

If you're unsure about the information below, please contact the Grants Officer Connie Boyce

Does your project contain potentially disturbing or upsetting content that would require a content warning for staff and assessors? If you're unsure, please talk to VicScreen staff / Program Managers. *
○ Yes ○ No ○ Unsure
(examples of sensitive content include sexual assault, self-harm, violence)

Briefly explain the nature of the content *

Project Details - Social Media

Please list any social media accounts for the project

Twitter

Twitter page for the project

Facebook

Facebook page for the project

Instagram

Instagram page for the project

Project timeline

* indicates a required field

Please provide an **estimated** production timeline for the stage of development you are asking VicScreen to help fund, roughly indicating expected milestones. We understand dates can change and shift, so don't feel that these need to be perfect.

Let's start with your first milestone! This is the date you will start the work if it gets funded, which will be from the date the funding is contracted. Why? Because VicScreen cannot fund work that has already happened, it needs to commence after the contract is signed.

We expect the contract to be signed three months after the application submission, however feel free to amend to a date that works for your project.

Estimated Start Date - Commencement of funded work / contract signed *

What date do you estimate the delivery of this stage? *

Must be a date.

If applicable for this stage of development. Otherwise, please provide an estimated release date for your project when it will be generally available, including beta or early access. *

Must be a date.

Budget and funding request

* indicates a required field

Previous funding

Have you previously applied for funding for this project from VicScreen or any other screen agency? *

○ Yes   ○ No

This excludes funding you received for projects outside of the one in this application, and/or non-project related funding you received for your company or for your staff.

Project title at time of application	Description / Purpose	Organisation / Agency	Date of application	Result	Amount requested or received
					$
			Must be a date.		Must be a dollar amount.

Your budget for this stage

Total budget for this stage *

$

This should match the Stage Total cell in your Finance Plan

What is the total estimated spend in Victoria for this stage of your project? *

$

This should match the Stage Investment VicSpend cell in your Finance Plan

Total budget

What is the total budget for your project? *

$

This is how much it costs to make your entire game – including work you've already done and work you will do after this stage of funding. It should match the Project Total Amount in your Finance Plan

What is the estimated spend in Victoria for the entire project, from concept through to first commercial release? *

$

This should match the Project Totals VicSpend cell in your Finance Plan

Project team

* indicates a required field

Are you a sole developer (the only person developing this project)? *

○ Yes   ○ No

Team Summary

If you are applying as a sole developer, we recognize that you occasionally might hire additional services (e.g. asset creation, music, legal assistance etc) to assist with completing your game. Similarly for teams, you may require external services or the hiring of other people in order to complete your game.Please reflect these hiring estimates below if you expect that to be the case

How many people normally work with your team/in your company?

Must be a number.

How many people will be working on this specific project, including external contractors?

[   ]

Must be a number.

Of the people working on this project, how many are Victorian?

[   ]

Must be a number.

Previously released games

How many commercial games have you (if sole developer) or this company (if applying for a company) previously released? *
○ 0 ○ 2 - 3 ○ 10 +
○ 1 ○ 4 - 9

Credits and biography

If you have professional credits please list the most significant ones here, otherwise continue to brief description

Project title	Platform	Role on project	Year of release	Publisher/ Developer

Project Team Residency

Personnel, Contractors, and services should reflect the details in your Team Details documentation.

For Australian residents include the State; for overseas residents include the Country.

Key Personnel

What is the Residency status of Key Personnel on the Project?

Name:			Role	Residency State	Residency Country	Email
Title	First Name	Last Name				
				For Key Personnel residing in Australia	For Key Personnel residing abroad	Must be an email address.

External Contractors

What is the Victorian Residency status of external contractors on the project?

Name:	Role:	Residency State/Country

External Service Providers

What is the Residency status of external service providers on the project?

Service:	Residency State/Country

First Peoples content

* indicates a required field

First Peoples content

First Peoples content can mean that your project:

- Is based on or includes First Peoples stories
- Has First Peoples characters
- Features representations of First Peoples culture

VicScreen does not currently support projects with significant First Peoples' content without a member of the key creative team coming from an appropriate background

Does your project contain First Peoples content? *
○ Yes　　　　　　　　　　　　　　　　○ No

Please provide details of the collaboration and consultation entered into including the names of relevant key creatives, communities and advisors attached to the project. You may be asked to provide agreements relating to research, chain of title, permissions etc. *

Copyright and ownership of intellectual property (IP)

* indicates a required field

Is this project based on an underlying work? *
○ Yes　　　　　　　　　　　　　　　　○ No

Title of underlying work *

Author of underlying work *

Title	First Name	Last Name

Type of underlying work *

e.g. Novel, play etc.

Please select how the applicant owns the rights to this project: *
○   This project is the applicant's original work and the applicant holds all relevant rights
○   The applicant has acquired all relevant rights (select this option if you have acquired rights to an original screenplay or to another form of underlying work)
○   This applicant does not hold relevant rights

Please provide details of why you don't hold the rights to this project: *

Does the applicant share copyright under a co-production arrangement? *
○ Yes   ○ No

Additional Information

What impact (if any) will COVID-19 restrictions potentially have on your team or your project? Please advise only on those that impact your immediate team or plans – e.g. events you may be unable to incorporate into your plans, transitioning to remote work and so on.

Word count:
Must be no more than 500 words.

Supporting Materials

* indicates a required field

Please supply the necessary documentation for your stage of funding as outlined in the Application Document Checklist. The documentation required is dependent on various factors related to your project. If you are unsure if a document is required for your application please contact a member of the games team

Creative Materials *
Attach a file:

file name: PROJECT TITLE - Creative Materials

Development Roadmap *
Attach a file:

file name: PROJECT TITLE - Development Roadmap

Completion Plan, where required
Attach a file:

file name: PROJECT TITLE - Completion Plan

Snapshot of release outcomes, where required
Attach a file:

file name: PROJECT TITLE - Release Outcomes

Finance Plan & Budget *
Attach a file:

file name: PROJECT TITLE - Finance Plan & Budget

Online Details, including website links, social media, and storefronts *
Attach a file:

file name: PROJECT TITLE - Online Details

Diversity, Equity & Inclusion Plan *
Attach a file:

file name: PROJECT TITLE - Diversity, Equity, & Inclusion Plan

Marketing & Audience Engagement Plan
Attach a file:

file name: PROJECT TITLE - Marketing & Audience Engagement Plan

Project Team Details *
Attach a file:

file name: PROJECT TITLE - Project Team Details

Accessibility Plan *
Attach a file:

file name: PROJECT TITLE - Accessibility Plan

Any additional support materials, including Letters of Intent or Support, confirmed funding, licensing or rights documentation

Attach a file:

The maximum file size for uploads in 25MB per item

Feedback

We take your feedback very seriously. We would love to hear constructive feedback on the application form, process, and programs.

Data Collection

* indicates a required field

VicScreen is collecting applicant company data for research and analysis purposes into industry size, change and growth. It may also be provided to nominated third party consultants and advisors for advice, review and evaluation purposes. This information will not be used in the assessment of your application.

How long has the Parent company been operating? *

Put N/A if no Parent company

How many full time employees do you have? *

Must be a number.

How many part time employees do you have? *

Must be a number.

How many casual employees do you have? *

Must be a number.

How many projects has the company released? *

Must be a number.

Privacy statement and Applicant declaration

* indicates a required field

How did you hear about this program? *
○ VicScreen Website
○ VicScreen eNewsletter
○ VicScreen Social Media
○ Through another organisation
○ At a screen industry event
○ From someone I know
○ Other

Please specify:

Additional Comments (Optional)

Bring the action to your inbox! Join VicScreen's mailing list [here](.).

Applicant declaration

- The applicant declares that they have read and understood VicScreen's current program guidelines and terms of trade. The applicant agrees and acknowledges that VicScreen reserves the right to vary its guidelines and terms of trade without notice to the applicant from time to time.
- The applicant agrees and understands that funding decisions (including the amount of funding) are discretionary and the decision to approve or reject any funding application rests with VicScreen and/or the relevant Minister.
- The applicant warrants and represents that the information provided and all attachments are, to the best of the applicant's knowledge and belief, true and correct and that it has not omitted any material information which would be required by VicScreen in relation to determining whether to approve funding of a project.
- The applicant undertakes to advise VicScreen in the event of any significant or material change to the proposed project or any supporting materials submitted regarding the project.
- The applicant warrants and represents that it owns or holds all relevant rights necessary to proceed with the proposed project outlined in this application and all materials supplied to VicScreen as part of this application will not infringe any third party's rights. The applicant agrees to indemnify and hold harmless VicScreen for and against any cost, loss, damage or expense suffered or incurred by VicScreen as a result of or arising from the use of the application and material.

- The applicant acknowledges and agrees that VicScreen may copy, store, adapt, change, edit and use, communicate and transmit any material supplied by applicants as part of this application in any media worldwide and may provide such material to nominated third party consultants and advisors for advice, review and evaluation purposes. We may also discuss your application with listed project investors/personnel for our business purposes
- You acknowledge and agree that you are submitting your personal information and VicScreen will collect this in accordance with its Privacy Policy at https://vicscreen.vic.gov.au/legal/privacy

Disclosure of project information

- You acknowledge and agree that if your application is successful, VicScreen may publish information about your project in Victorian Government media releases, on VicScreen's website, social media platforms, third party media channels (such as Youtube and Vimeo) or in VicScreen's e-newsletter for its promotional and publicity purposes only. This information may include your project's title, genre and synopsis, names and past credits of individuals comprising the key creative team and the amount of VicScreen's investment in the project.
- You acknowledge and agree that typing your name in this application form and submitting the form electronically will constitute signature by electronic communication under the *Electronic Transactions (Victoria) Act 2000* and related Acts.
- If the applicant is an individual, the individual must type their name on the form. If the applicant is a company, the authorised company officer must type their name on the form. By doing so, the authorised company officer warrants that he/she is authorised to sign this application form for and on behalf of the company.

Name of authorised signatory *
Title   First Name   Last Name

Date *

Must be a date

VPF Games

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